

# Representing Ultrasonic Maps Using Active Snake Contours

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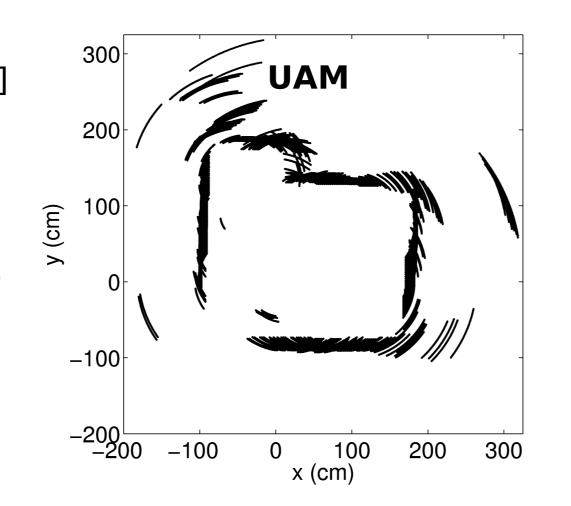
## Introduction

- data from ultrasonic sensors are difficult to interpret because of:
  - large sensor beamwidth
  - multiple and higher-order reflections
  - cross-talk between sensors
- physical sensor models and intelligent processing techniques are needed to interpret and represent ultrasonic data properly

## **Ultrasonic Arc Map (UAM):**

- collection of arcs spanning the sensor beamwidth at the measured ranges [1]
- UAMs can be processed by various techniques to improve accuracy of maps [2]
- resulting map still comprises a large number of points with possible outliers
- in this study, processed UAMs are represented parametrically to:
- represented parametrically to:
  further eliminate the outliers
- represent map points more compactly and efficiently





### **Euclidean Distance Transform (EDT)**

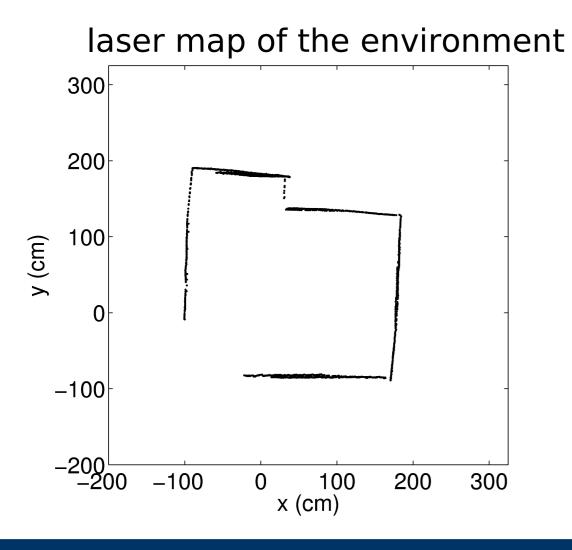
Euclidean distance measure between two points  $\mathbf{p}_i \in P$  and  $\mathbf{q}_j \in Q$ :

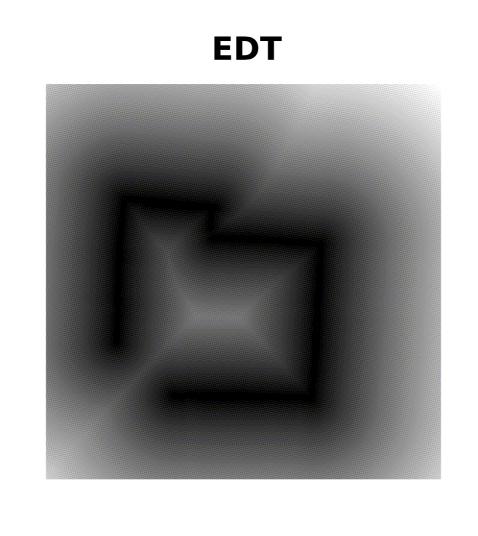
$$d(\mathbf{p}_i, \mathbf{q}_j) = \sqrt{(p_{xi} - q_{xj})^2 + (p_{yi} - q_{yj})^2 + (p_{zi} - q_{zj})^2}$$
$$i \in \{1, \dots, N_1\} \qquad j \in \{1, \dots, N_2\}$$

#### **Euclidean distance transform (EDT):**

$$D_Q(\mathbf{p}) = \min_{\mathbf{q}_j \in Q} \{ d(\mathbf{p}, \mathbf{q}_j) \} \quad j \in \{1, \dots, N_2\}$$

- P: the set of all points in the environment
- Q: the set of all map points acquired by a sensor





## **Active Contours (Snakes) [3]**

A snake is a parametric curve  $\mathbf{v}(s) = [\mathbf{x}(s) \ \mathbf{y}(s)]^\mathsf{T}$  with energy functional:

$$E_{\text{snake}} = \int_0^1 \left[ E_{\text{int}}(\mathbf{v}(s)) + E_{\text{ext}}(\mathbf{v}(s)) \right] ds$$

(s  $\in$  [0,1]: normalized arc length parameter)

• internal energy penalizes elongation (by  $\alpha$ ) and bending (by  $\beta$ ):

$$E_{\text{int}}(\mathbf{v}(s)) = \frac{1}{2} \left( \alpha \left\| \frac{d(\mathbf{v}(s))}{ds} \right\|^2 + \beta \left\| \frac{d^2(\mathbf{v}(s))}{ds^2} \right\|^2 \right)$$

- external energy is chosen as the EDT of the map
- goal: find the snake that minimizes total energy by solving the discretized Euler-Lagrange equations iteratively:

$$\mathbf{p}_{x}(n+1) = (\mathbf{A} + \gamma \mathbf{I})^{-1} \left( \gamma \, \mathbf{p}_{x}(n) - \kappa \, \frac{\partial U}{\partial p_{x}} \Big|_{[\mathbf{p}_{x}(n), \mathbf{p}_{y}(n)]} \right)$$

$$\mathbf{p}_{y}(n+1) = (\mathbf{A} + \gamma \, \mathbf{I})^{-1} \left( \gamma \, \mathbf{p}_{y}(n) - \kappa \, \frac{\partial U}{\partial p_{y}} \Big|_{[\mathbf{p}_{x}(n), \mathbf{p}_{y}(n)]} \right)$$

- n: iteration step
- $\alpha$ : elongation parameter
- β: bending parameter
- γ: Euler step size κ: external force weight
- ter
- $\mathbf{p}_{x}$ ,  $\mathbf{p}_{y}$ : coordinates of points on the snake
- $\bf A$ : a penta-diagonal banded matrix depending on  $\alpha$  and  $\beta$
- U: potential function (chosen as EDT)

## **Parameter Optimization**

- snake parameters:  $\alpha$ ,  $\beta$ ,  $\gamma$ , and  $\kappa$
- parameter optimization methods used:
  - uniform sampling of 4-D parameter space
  - particle swarm optimization (PSO) [4]

$\operatorname{method}$	$\alpha$	β	$\gamma$	$\kappa$
uniform sampling	4.20	0.60	0.60	1.80
PSO	7.7	10.24	2.99	6.19

#### Results

#### generic error criterion:

$$\mathcal{E}_{(P-Q)} = \frac{1}{2} \left( \frac{1}{N_1} \sum_{i=1}^{N_1} D_Q(\mathbf{p}_i) + \frac{1}{N_2} \sum_{j=1}^{N_2} D_P(\mathbf{q}_j) \right)$$

(``difference'' between two discrete point sets P and Q)

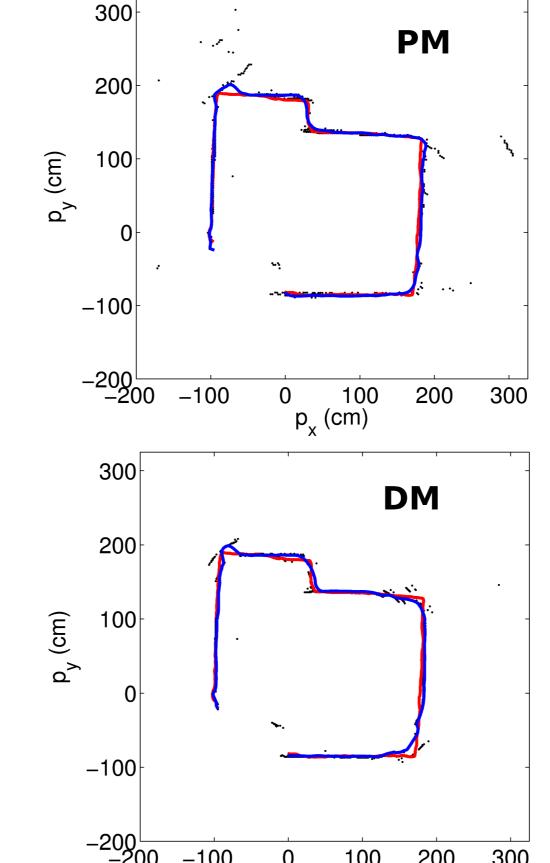
- P and Q may be chosen in many different ways
- snakes are fitted to point sets obtained with eight different UAM processing techniques [2]:

	PSO		uniform sampling	
	$\epsilon_{(\text{Sk-M0})}$	ε <sub>(Sk-S0)</sub>	ε <sub>(Sk-M0)</sub>	$\epsilon_{(Sk-S0)}$
PM	3.00	2.65	2.71	2.29
VT	3.32	3.16	2.81	2.51
DM	2.99	2.56	2.69	2.63
MP	5.55	5.87	4.82	5.14
BU	6.24	5.71	5.89	5.35
ATM-org	3.53	3.15	2.97	2.58
ATM-mod	3.12	3.04	3.11	3.02
TBF	3.90	4.33	4.00	4.63

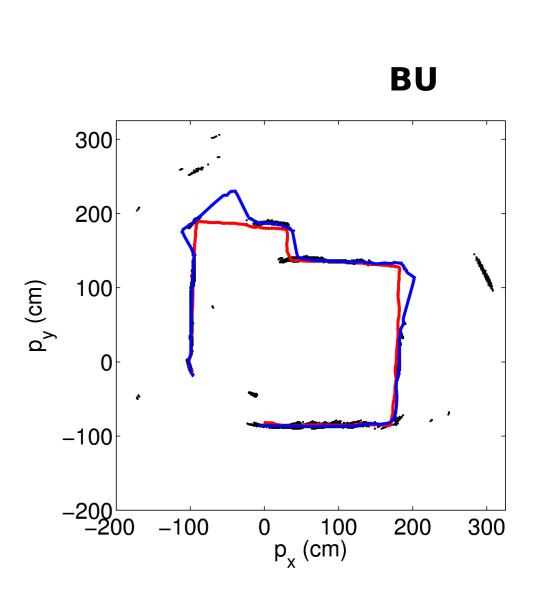
M<sub>0</sub>: laser map (very accurate, considered as ground truth)

 $S_0$ : snake fitted to the laser map

S<sub>k</sub>: snake fitted to the points resulting from k<sup>th</sup> UAM processing technique



p<sub>v</sub> (cm)



(sample results are shown)

- processed UAM (black)
- snake fitted to processed UAM (blue) (uniform sampling)
- snake fitted to the laser map (red)
- demonstrated that snakes can represent ultrasonic map points compactly and efficiently
- uniform sampling errors are in general smaller than PSO
- · smallest errors achieved with DM and PM, largest with MP and BU
- applicable to point-based maps obtained with other sensing modalities (e.g., laser, infrared, radar)

## **Acknowledgments**

This work is supported by The Scientific and Technological Research Council of Turkey (TÜBİTAK) under grant number EEEAG-109E059.

### References

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